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Beyond Breakout offers a unique way of incorporating health and wellbeing into your school curriculum. Our outdoor escape games can be set up in your area and use the most recent AR technology, which engages pupils of *all* ages and provides a fun and unique immersive learning experience.



Why outdoor escape games?

- 3 outdoor escape games to choose from: ‘Magic Portal’, ‘Operation Mindfall’ or ‘Blackout’
- Up to 2 hours playing time.
- Encourage teamwork and effective communication.
- Use problem solving skills in a realistic context
- Develop critical thinking skills.
- Suitable for all ages

The perfect transition activity

Several High Schools have used our games as a very successful transition activity for Y6 pupils. We plot the game within the school grounds, enabling pupils to familiarise themselves with the High school site, in a completely unique and fun way.

Our games have also been successful with Y11 pupils as an activity before starting Y12, where rather than playing within the school grounds, they have played the game around their local area.

How does this fit into the New Curriculum for Wales?

Our games are a great way of incorporating the Area of Learning and Experience, Health and Wellbeing, as well as incorporating Literacy, Numeracy and digital skills by:

- Promoting positive mental health and emotional well-being, as the games are fun and enjoyable.
- Learners are motivated and use critical-thinking skills to solve the puzzles.
- Enabling learners to make decisions, both individually and as a team.
- Encouraging pupils to make collective decisions and to learn from their mistakes.
- Using maths, literacy and digital skills as well as map reading skills to solve the puzzles.

Don't take our word for the benefits, view the testimonials on our [website](#)