

Since launching our outdoor escape games two years ago, we have successfully worked with a variety of schools, who have used our games as a way of incorporating health and wellbeing into their curriculum. Our outdoor escape games can be set up in most areas and engage pupils of all ages and provide a fun and unique immersive learning experience.

Are these games suitable for High School?

Yes, there is no upper age limit. Some High Schools have used us as a transition activity for Y6 children. By plotting the game within the school grounds, the children have been able to familiarise themselves with the High school site, in a completely unique and fun way. Alternatively, the games have also been successful with Y11 pupils, as an activity before starting Y12, where rather than playing within the school grounds, they have played the game around their local area.

How do outdoor escape games work?

We have two outdoor escape games to choose from: 'Magic Portal', or 'Operation Mindfall'. Both games have a duration of 2 hours, and as we come to you, you don't have to think about transport costs. Games can be set up to be played around your school site or in a location of your choosing if you prefer. Your pupils will play the game in teams, which therefore encourages teamwork and effective communication. The games also enable children to use problem solving skills in a realistic context and use critical thinking skills. Each team will be provided with an iPad and an action pack, which is everything that they need to complete their mission!

To find out more detailed information about the games, please head to our website. https://www.beyondbreakout.co.uk/schools.html

Does this fit into the New Curriculum for Wales?

If your school is implementing the New Curriculum for Wales, our games are a great way of incorporating the Area of Learning and Experience, Health and Wellbeing, as well as incorporating Literacy, Numeracy and digital skills by:

- Promoting positive mental health and emotional well-being, as the games are fun and enjoyable.
- Learners are motivated and use critical-thinking skills to solve the puzzles.
- Enabling learners to make decisions, both individually and as a team.
- Encouraging pupils to make collective decisions and to learn from their mistakes.
- Using maths, literacy and digital skills as well as map reading skills to solve the puzzles.

This is a physical activity, the games are played outside and teams are moving from different puzzle locations and are working against the clock.

As well as our outdoor games we have two Indoor escape room games at our premises in the iconic Pryce Jones building in Newtown. There are suitable for children from 10 years of age there is no upper age limit.

What about your staff?

Beyond Breakout are also experienced in running **team building sessions**. All our games are designed to provide an opportunity to spend time having fun whilst improving team cohesion, problem solving skills and communication https://www.beyondbreakout.co.uk/teambuilding.html

If you would like more information on bespoke packages for your school please don't hesitate to contact us on 01686 449172